

# Four types of system requirements?

functional reqs -  
what the system does

non-functional reqs -

process reqs

design reqs

User generic  
"plain" lang

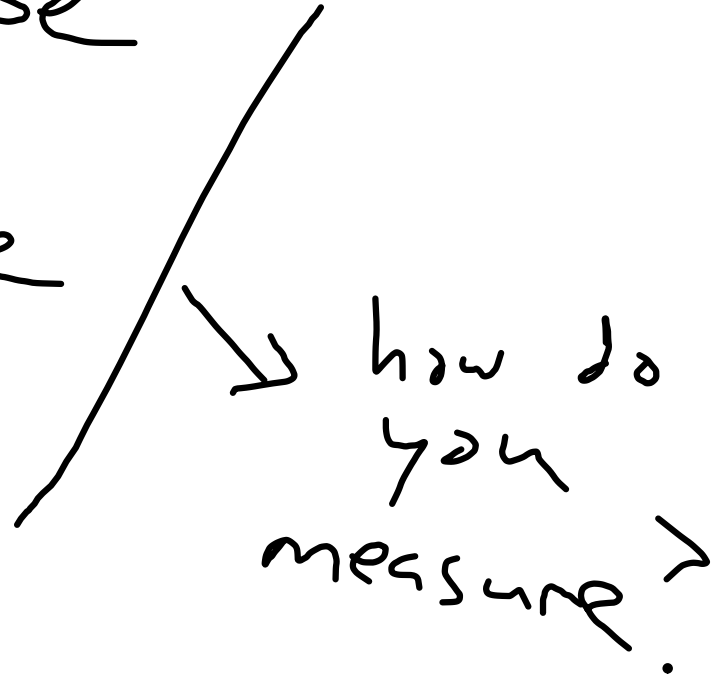
System  
specific

notation,  
JSON

easy to use

performance

??



- what is PID
- where destinations loaded from /  
how many destinations
- exact order of actions not clear
- when does transaction occur?
- # of tickets
- $r_c$  or  $r_c \& \text{pid}$

- Can you buy multiple tickets to same destination
- Can you only buy tickets to direct stops
- Can  $F$  buy a ticket from  $x$  to  $y$   
 $x \neq$  current loc  
 $y \neq$  cur loc

must press Start again to  
buy new ticket?

what happens if CC is rejected?

what happens if CC put in first?

Can customers cancel a transaction?

RFC - request for  
comment

IETF - internet engineering task force

IANA - internet assigned  
naming  
authority

Function: determine acceptable destinations

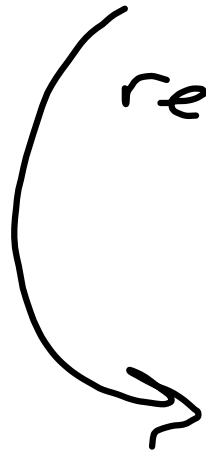
Input: Current location

Output: All the stations you can  
go to

Side effects: none

For Thursday

email me 3 non-functional  
requirements for the ticketing  
system



~~by~~ (before) beginning of class

1. Between 0900 and 1855  
each terminal should be unavailable  
for  $\leq 5$  minutes.
2. When validating credit cards  
system should display a "processing"  
message
3. After pressing any button, the user  
should see an indication on the screen  
with a sound